



BASKETBALL WA

Western Australian Basketball League – Grading Rules

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1 Overview and Governance

The WABL Grading Tournament is held annually by the Western Australian Basketball League (WABL). The WABL Grading Tournament shall be governed by the WABL Rules of Operation, with the following modifications outlined as the Grading Rules.

The WABL Grading Tournament takes place over a designated number of weekends in a format determined by Basketball WA on an annual basis.

2 Scope

These rules apply to all WABL related grading games.

3 Document Author and Approving Authority

These rules are subject to the Competition Rule Change Procedure (BWA-COMP-PRO-001). The BWA Chief Basketball Officer (CBO) is the approver of these rules.

4 Playing Rules

4.1. Team Roster

- Each team may select up to 12 players for any one game.
- Players are permitted to play for only one team, which is the team they are selected for.

4.2. Game Duration

- 3-minute warm-up minimum before the game.
- U12s and U14s: 8-minute fully timed halves.
- U16s and U18s: 10-minute fully timed halves.
- 2-minute halftime.

4.3. Draws/Overtime

If the score is tied at the end of a round robin game, the draw will stand.

If scores are tied at the conclusion of a Cross Over game, there will be as many periods of 3 minutes of Overtime as necessary to break the tie.

4.4. Time-Outs

Each team is allowed 1 time-out per half.

4.5. Shot Clock

- Shot clock to be rostered for Div 1 grading in the following age groups:
- U16s,
- U18s and

- U20s.

5 Seeding and Maps

5.1. Seeding

The seeding of teams will be determined at the sole discretion of Basketball WA with input requested from Associations at the point of nomination.

5.2. Maps

The progression of teams during the grading process is visualised through Grading Maps. The Grading Map for each age group demonstrates the progression path and the ultimate outcomes of final grading positions in relation to regular season divisions.

The Grading Map for each age group will be distributed annually to Associations and will be publicly available.

5.3. Pools

Week 1 Grading pools will be constructed based on initial seeding.

Week 2 Grading pools will be constructed based on Week 1 results and the Grading Map progression path.

Basketball WA reserves the right to adjust Week 2 pools to ensure that:

- Teams do not face the same opponent as in Week 1.
- Where practical, teams from the same Association are not placed in the same pool.
- This may result in Week 2 pools that differ from the Grading Map progression path